## **Course duration**

• 5 days

### **Course Benefits**

- Learn to describe the correct patterns for building modularized tools in Windows PowerShell.
- Learn to build highly modularized functions that comply with native PowerShell patterns.
- Learn to build controller scripts that expose user interfaces and automate business processes.
- Learn to manage data in a variety of formats.
- Learn to write automated tests for tools.
- Learn to debug tools.

Available Delivery Methods

#### **Public Class**

Public expert-led online training from the convenience of your home, office or anywhere with an internet connection. Guaranteed to run .

#### **Private Class**

Private classes are delivered for groups at your offices or a location of your choice.

## **Course Outline**

- 1. Tool Design
  - 1. Tools do one thing
  - 2. Tools are flexible
  - 3. Tools look native
  - 4. Lab 1: Designing a Tool
  - 5. Design a tool
- 2. Start with a Command
  - 1. Why start with a command?
  - 2. Discovery and experimentation
  - 3. Lab 1: Designing a Tool
  - 4. Start with a command
- 3. Build a Basic Function and Module
  - 1. Start with a basic function

- 2. Create a script module
- 3. Check prerequisites
- 4. Run the new command
- 5. Lab 1: Designing a Tool
- 6. Build a basic function and module
- 4. Adding CmdletBinding and Parameterizing
  - 1. About CmdletBinding and common parameters
  - 2. Accepting pipeline input
  - 3. Mandatory-ness
  - 4. Parameter validation
  - 5. Parmeter aliases
  - 6. Lab 1: Designing a Tool
  - 7. Adding CmdletBinding and Parameterizing
- 5. Emitting Objects as Output
  - 1. Assembling information
  - 2. Constructing and emitting output
  - 3. Quick tests
  - 4. Lab 1: Designing a Tool
  - 5. Emitting objects as output
- 6. An Interlude: Changing Your Approach
  - 1. Examining a script
  - 2. Critiquing a script
  - 3. Revising the script
- 7. Using Verbose, Warning, and Informational Output
  - 1. Knowing the six channels
  - 2. Adding verbose and warning output
  - 3. Doing more with verbose output
  - 4. Informational output
  - 5. Lab 1: Designing a Tool
  - 6. Using Verbose, Warning, and Informational Output
- 8. Comment-Based Help
  - 1. Where to put your help
  - 2. Getting started
  - 3. Going further with comment-based help
  - 4. Broken help
  - 5. Lab 1: Designing a Tool
  - 6. Comment-based help
- 9. Handling Errors
  - 1. Understanding errors and exceptions
  - 2. Bad handling
  - 3. Two reasons for exception handling
  - 4. Handling exceptions in our tool
  - 5. Capturing the actual exception
  - 6. Handling exceptions for non-commands
  - 7. Going further with exception handling
  - 8. Deprecated exception handling
  - 9. Lab 1: Designing a Tool

- 10. Handling errors
- 10. Basic Debugging
  - 1. Two kinds of bugs
  - 2. The ultimate goal of debugging
  - 3. Developing assumptions
  - 4. Write-Debug
  - 5. Set-PSBreakpoint
  - 6. The PowerShell ISE
  - 7. Lab 1: Designing a Tool
  - 8. Basic debugging
- 11. Going Deeper with Parameters
  - 1. Parameter positions
  - 2. Validation
  - 3. Multiple parameter sets
  - 4. Value from remaining arguments
  - 5. Help messages
  - 6. Aliases
  - 7. More CmdletBinding
- 12. Writing Full Help
  - 1. External help
  - 2. Using PlatyPs
  - 3. Supporting online help
  - 4. "About" topics
  - 5. Making your help updatable
  - 6. Lab 1: Designing a Tool
  - 7. Writing full help
- 13. Unit Testing Your Code
  - 1. Sketching out the test
  - 2. Making something to test
  - 3. Expanding the test
  - 4. Going further with Pester
  - 5. Lab 1: Designing a Tool
  - 6. Unit testing your code
- 14. Extending Output Types
  - 1. Understanding types
  - 2. The Extensible Type System
  - 3. Extending an object
  - 4. Using Update-TypeData
- 15. Analyzing Your Script
  - 1. Performing a basic analysis
  - 2. Analyzing the analysis
  - 3. Lab 1: Designing a Tool
  - 4. Analyzing your script
- 16. Publishing Your Tools
  - 1. Begin with a manifest
  - 2. Publishing to PowerShell Gallery
  - 3. Publishing to private repositories

- 4. Lab 1: Designing a Tool
- 5. Publishing your tools
- 17. Basic Controllers: Automation Scripts and Menus
  - 1. Building a menu
  - 2. Using UIChoice
  - 3. Writing a process controller
  - 4. Lab 1: Designing a Tool
  - 5. Basic controllers
- 18. Proxy Functions
  - 1. A proxy example
  - 2. Creating the proxy base
  - 3. Modifying the proxy
  - 4. Adding or removing parameters
  - 5. Lab 1: Designing a Tool
  - 6. Proxy functions
- 19. Working with XML Data
  - 1. Simple: CliXML
  - 2. Importing native XML
  - 3. ConvertTo-XML
  - 4. Creating native XML from scratch
  - 5. Lab 1: Designing a Tool
- Working with XML
- 20. Working with JSON Data
  - 1. Converting to JSON
  - 2. Converting from JSON
  - 3. Lab 1: Designing a Tool
  - 4. Working with JSON data
- 21. Working with SQL Server Data
  - 1. SQL Server terminology and facts
  - 2. Connecting to the server and database
  - 3. Writing a query
  - 4. Running a query
  - 5. Invoke-SqlCmd
  - 6. Thinking about tool design patterns
- 22. Final Exam
  - 1. Lab problem
  - 2. Break down the problem
  - 3. Do the design
  - 4. Test the commands
  - 5. Code the tool

# **Class Materials**

Each student will receive a comprehensive set of materials, including course notes and all the

class examples.

**Class Prerequisites** 

Experience in the following is required for this PowerShell class:

- Experience in administering Windows server and client computers.
- Experience in running interactive Windows PowerShell commands from the command prompt.
- MOC0961 is strongly recommended as a prerequisite to this course.

Prerequisite Courses

Courses that can help you meet these prerequisites:

• MOC 10961B - Automating Administration with Windows PowerShell