

Course duration

- 2 days

Course Benefits

- Learn to create video demos.
- Learn to work with styles.
- Learn to create question pools and random question slides that make it difficult for learners to share quiz content.
- Learn Section 508 best practices.
- Learn to work with widgets and learn how to add them to a project.
- Learn to add multiple and conditional actions to your buttons and click boxes.
- Learn to leverage Captivate's collaboration tools.
- Learn to create a consistent look and feel across your projects using themes.
- Learn how to track quiz results.

Available Delivery Methods

Public Class

Public expert-led online training from the convenience of your home, office or anywhere with an internet connection. Guaranteed to run .

Private Class

Private classes are delivered for groups at your offices or a location of your choice.

Course Outline

1. Interactive Software Simulations and Caption Pre-Editing
 1. Rehearse a Script
 2. Set Recording Preferences
 3. Record a Simulation
 4. Edit a Text Capture Template
2. Object Styles, Project Sharing, and Branching
 1. Create a New Style
 2. Apply an Object Style Globally
 3. Export and Import an Object Style
 4. Name a Slide
 5. Copy/Paste Project Assets

6. Use Buttons to Create a Branch
7. Explore the Branching View
8. Create a Branch Group
3. Variables and Widgets
 1. Add Project Information
 2. Insert a System Variable
 3. Edit a System Variable
 4. Create a User Variable
 5. Use a Variable to Gather Learner Data
 6. Insert and Format a Widget
4. Interactive Videos and Virtual Reality
 1. Insert an Interactive Video
 2. Add Bookmarks
 3. Add Slide Overlays
 4. Create a Virtual Reality Project
 5. Add a Text Hotspot
 6. Add an Audio Hotspot
 7. Add a Quiz to a Virtual Reality Project
5. Interactions
 1. Insert a Process Circle
 2. Create a Basic Drag and Drop Interaction
 3. Manage Drag and Drop Buttons and Write Captions
 4. Create a "Trick" Retry Slide
 5. Explore an Advanced Drag and Drop Project
 6. Create an Advanced Drag and Drop Interaction
 7. Change the States of a Smart Shape
 8. Use States to Swap Images
6. Accessible eLearning
 1. Set Document Information
 2. Enable Accessibility
 3. Add Accessibility Text to Slides
 4. Import Slide Audio
 5. Add Shortcut Keys
 6. Add Closed Captions
 7. Set a Tab Order
7. Advanced Actions
 1. Use a Completed Action
 2. Name Objects
 3. Create a Mask
 4. Control Object Visibility
 5. Create a Standard Advanced Action
 6. Attach an Action to a Button
 7. Group Timeline Objects
 8. Create a Variable
 9. Create a Conditional Action
 10. Create Decision Blocks
8. Project Templates and Master Slides

1. Work with the Main Master Slide
2. Work with Content Masters
3. Apply a Master to Filmstrip Slides
4. Edit a Master
5. Apply a Theme
6. Create a Custom Theme
7. Review a Template
8. Create a Project Based on a Template
9. Create a Project Template
9. Responsive Projects
 1. Customize Breakpoints
 2. Save a Standard Project As Responsive
 3. Insert and Name Fluid Boxes
 4. Resize Fluid Boxes
 5. Add Content to Fluid Boxes
 6. Switch Modes
 7. Use the Position Inspector
 8. Modify a Single Breakpoint
 9. Exclude from View
 10. Add a New Breakpoint
 11. Position and Link Objects
 12. Edit Breakpoint Object Styles
10. Reporting Results
 1. Set Quiz Reporting Options
 2. Create a Manifest File
 3. Report a Button Interaction
 4. Adjust Slide Object Interaction
 5. Preview in SCORM Cloud
 6. Publish a Content Package
 7. Create an Inquisiq LMS Account
 8. Create an LMS Course
 9. Attach a Lesson to a Course
 10. Test an eLearning Course

Class Materials

Each student will receive a comprehensive set of materials, including course notes and all the class examples.

Class Prerequisites

Experience in the following *is required* for this Captivate class:

- Introductory-level skills in Captivate

Prerequisite Courses

Courses that can help you meet these prerequisites:

- [Introduction to Adobe Captivate 2019](#)