Course duration

3 days

Course Benefits

- Learn how to use animate tools
- Learn to work with masks.
- Learn to work with puppet tools.
- Use the Roto Brush Tool with your projects.
- Learn to color correct in After Effects.
- Work with 3D Features

Course Outline

- 1. Animating Layers
 - 1. Preparing Layered Photoshop Files
 - 2. About Photoshop Layer Styles
 - 3. Simulating Lighting Changes
 - 4. Duplicating an Animation Using the Pick Whip
 - 5. About Expressions
 - 6. Animating Movement in the Scenery
 - 7. Adjusting the Layers and Creating a Track Matte
 - 8. About Track Mattes and Traveling Mattes
 - 9. Animating the Shadows
 - 10. Adding a Lens Flare Effect
 - 11. Adding a Video Animation
 - 12. Rendering the Animation
 - 13. Retiming the Composition
- 2. Working with Masks
 - 1. Creating a Mask with the Pen Tool
 - 2. Editing a Mask
 - 3. About Mask Modes
 - 4. Creating a Bezier Mask
 - 5. Feathering the Edges of a Mask
 - 6. Replacing the Content of the Mask
 - 7. Zooming and Panning by Touch
 - 8. Adding a Reflection
 - 9. Creating a Vignette
 - 10. Using the Rectangle and Ellipse Tools
 - 11. Adjusting the Timing
 - 12. Tips for Creating Masks

- 13. Trimming the Work Area
- 3. Distorting Objects with the Puppet Tools
 - 1. About the Puppet Tools
 - 2. Adding Deform Pins
 - 3. Defining Areas of Overlap
 - 4. Stiffening an Area
 - 5. Animating Pin Positions
 - 6. Squash and Stretch
 - 7. Recording Animation
 - 8. Act It Out with Adobe Character Animator
- 4. Using the Roto Brush Tool
 - 1. Creating a Segmentation Boundary
 - 2. Using Adobe Premiere Pro with After Effects
 - 3. Fine-tuning the Matte
 - 4. Refine Soft Matte and Refine Hard Matte Effects
 - 5. Freezing Your Roto Brush Tool Results
 - 6. Changing the Background
 - 7. Adding Animated Text
 - 8. Outputting Your Project
- 5. Performing Color Correction
 - 1. Previewing Your Project on a Video Monitor
 - 2. Adjusting Color Balance with Levels
 - 3. Adjusting Color Balance with Color Finesse 3
 - 4. Replacing the Background
 - 5. Color-correcting Using Auto Levels
 - 6. Motion Tracking the Clouds
 - 7. Replacing the Sky in the Second Clip
 - 8. Color Grading
- 6. Using 3D Features
 - 1. Creating 3D Text
 - 2. Using 3D Views
 - 3. Importing a Background
 - 4. Adding 3D Lights
 - 5. Adding a Camera
 - 6. Extruding Text in After Effects
 - 7. Working with Cinema 4D Lite
 - 8. Integrating the C4D Layer in After Effects

Class Materials

Each student will receive a comprehensive set of materials, including course notes and all the class examples.

Class I	Prerequ	uisites
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Experience in the following is required for this After Effects class:

• Basic knowledge of After Effects.

Prerequisite Courses

Courses that can help you meet these prerequisites:

• Introduction to After Effects Creative Cloud (CC) Training