

Course duration

- 1 day

Course Benefits

- Learn to build a packaging layout and create a 3D rendering from the artwork.
- Learn to work with graphs.
- Learn to work with perspective grids.
- Learn to prepare web assets in Illustrator.

Available Delivery Methods

Public Class

Public expert-led online training from the convenience of your home, office or anywhere with an internet connection. Guaranteed to run .

Private Class

Private classes are delivered for groups at your offices or a location of your choice.

Course Outline

1. Images and Effects
 1. Building the File Structure
 2. Create the Package File from a Template
 3. Use Image Trace to Create a Complex Image
 4. Understanding Image Trace Options
 5. Sample Colors and Create Custom Swatches
 6. Working with Styles and Effects
 7. Transform and Warp Design Elements
 8. The Glyphs Panel in Depth
 9. Apply a Warp Effect
 10. Create a 3D Effect
 11. Create Type on a Path
 12. Type on a Path Options
 13. Place a Native Photoshop File
 14. Apply Transparent Effects
 15. Understanding Transparency Panel Options
 16. Creating an Opacity Mask

17. Understanding Blending Modes
18. Apply a Built-In Graphic Style
19. Preparing Artwork for Output
20. Define Raster Effect Settings
21. Preview Transparency Flattening
22. Outputting Complex Files
23. Previewing the Box Design in 3D
24. Create Image Slices
25. Create Symbols for Box Panels
26. Map the Art to a 3D Box
2. Consumer Infographics
 1. Creating Charts and Graphs
 2. Distinguishing Types of Graphs
 3. Create a Line Graph
 4. Format Graph Elements
 5. Change Graph Options
 6. Create a Bar Graph
 7. Edit Graph Data
 8. Create a Pie Graph
 9. Edit Pie Graph Elements
 10. Drawing in Perspective
 11. Define the Perspective Grid
 12. Understanding Default Perspective Grids
 13. Draw in Perspective
 14. Moving Objects in Perspective
 15. Work with Type in Perspective
 16. Attach Objects to the Perspective Grid
 17. Transforming Perspective Type Objects
 18. Other Perspective Grid Options
3. Website Interface
 1. Using Color Groups and Live Color
 2. Use a Color Group to Change Multiple Swatches
 3. Use a Color Group to Manage File Colors
 4. Work with Live Paint Groups
 5. Creating Web Site Graphics
 6. Examine an HTML Page
 7. Examine the Pixel Grid
 8. Define Object Names
 9. Create a Gradient Page Background
 10. Create Character Styles
 11. Export CSS and Image Files

Class Materials

Each student will receive a comprehensive set of materials, including course notes and all the class examples.

Class Prerequisites

Experience in the following *is required* for this Illustrator class:

- Experience with the basics of Illustrator as taught in Webucator's Introduction to Illustrator CC Training course.

Prerequisite Courses

Courses that can help you meet these prerequisites:

- [Introduction to Illustrator Creative Cloud \(CC\) Training](#)